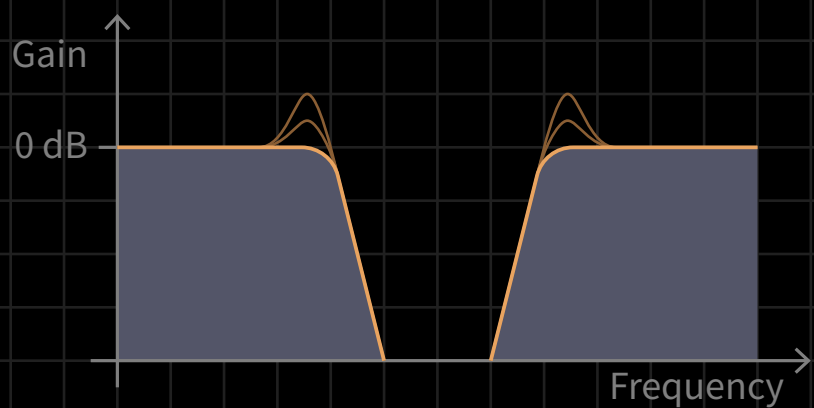
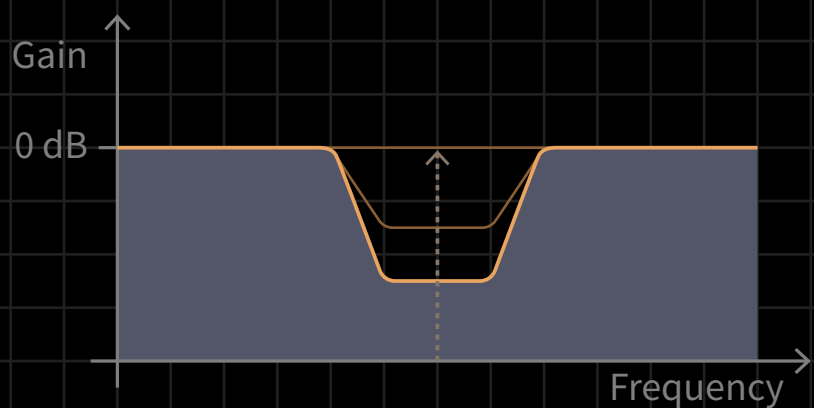


## Parallel/Band Reject (Mix > 0)

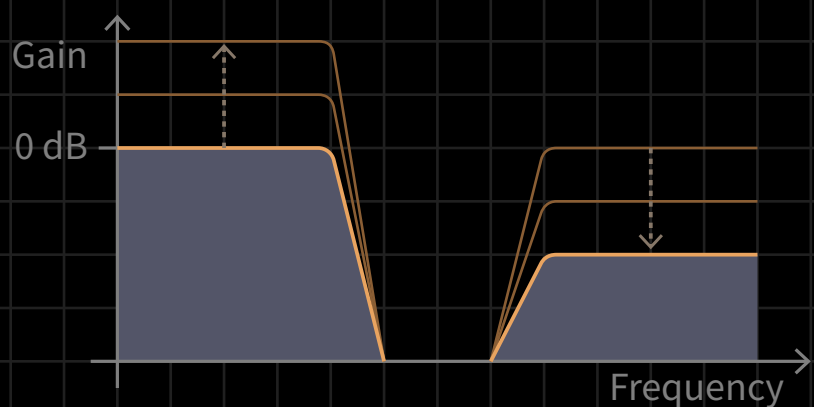
Balance = 0, Mix = 1, Reson = var.



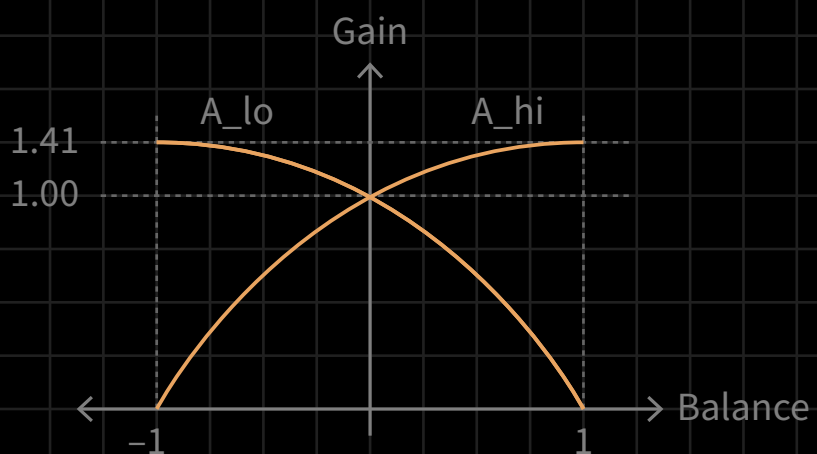
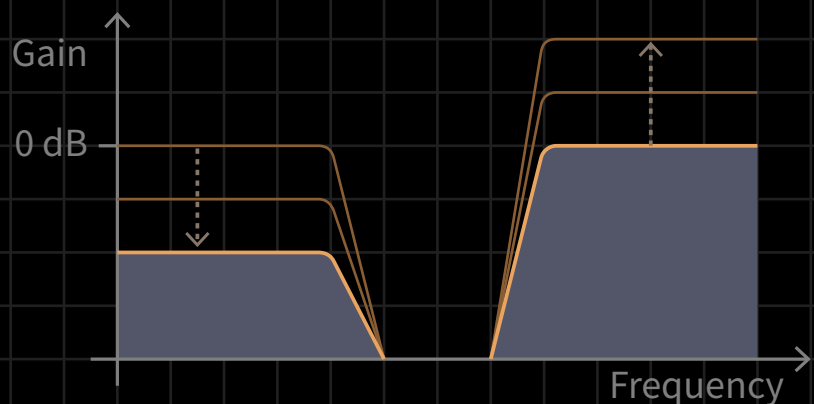
Balance = 0, Reson = 0.5, Mix = 1 ... 0



Mix = 1, Balance = 0 ... -1

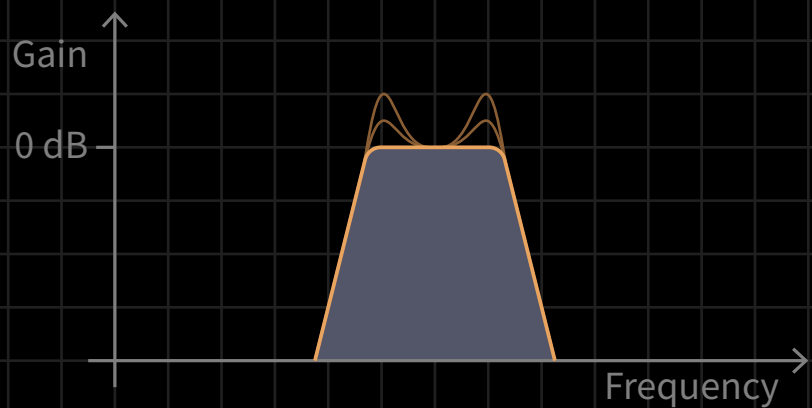


Mix = 1, Balance = 0 ... 1

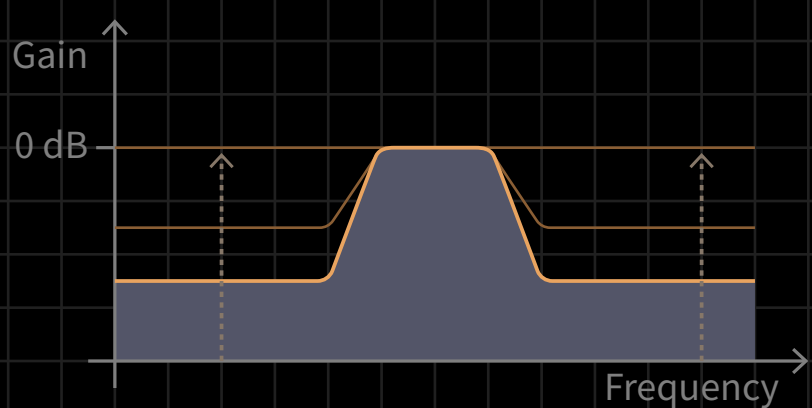


## Serial/Band Pass (Mix < 0)

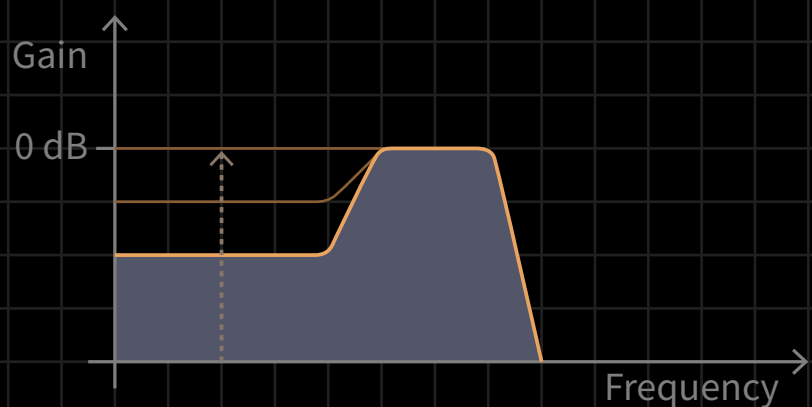
Balance = 0, Mix = -1, Reson = var.



Balance = 0, Reson = 0.5, Mix = -1 ... 0



Mix = -1, Balance = 0 ... -1



Mix = -1, Balance = 0 ... 1

